

Jobs in Global Value Chains and their Exposure to Automation

Intangible Assets, Digitalisation and Asymmetries in European Value Chains -
PRIN Workshop

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Outline

1 Introduction

2 Methods and descriptives

3 Main results

4 Conclusions

Context

- Covid-19, Ukraine war, US–China tensions ⇒ expose fragility of GVCs.
- Debate: de-globalization vs. nearshoring; industrial policy and de-coupling.
- Against this background, the rise of digital automation technologies brings further uncertainty.

Context

- Covid-19, Ukraine war, US–China tensions ⇒ expose fragility of GVCs.
- Debate: de-globalization vs. nearshoring; industrial policy and de-coupling.
- Against this background, the rise of digital automation technologies brings further uncertainty.
- ICT ⇒ coordination across distance, lengthening GVCs.
- Automation ⇒ task replacement or complementarity.
- But: uneven diffusion ⇒ heterogeneous impacts across countries and sectors, redistributional issues.

Digital technologies and jobs in GVCs

To understand the technology-labour nexus in a GVC context we decompose employment into domestic and GVC jobs...

...And in changes in three key drivers:

- ① *Productivity*: the labour required to produce one unit of output.
- ② *GVC linkages*: country-industries' competitiveness and aggregation within GVCs.
- ③ *Final demand*: changes in demand for final product will affect employment across country-industries participating to GVCs.

We follow [Pahl et al., 2022] and decompose changes along these three components.

We then explore their relationship with measures of digital technological change.

Main results

- ① GVCs account for a significant (up to 25%) share of total employment and follow different patterns from total employment.
- ② Productivity and final demand are the main drivers, often working in opposite directions.
- ③ The relationship between technology, and employment is nuanced, depending on the digital technology at hand.
- ④ Heterogeneous sector-level patterns, structural change is afoot with employment growth in services, especially GVC jobs.

Data Sources

- OECD ICIO and TiM 2024 release:
 - Employment changes and GVC jobs.
 - GFCF in computing equipment.
 - Complement TiM data with ILO (Employment by sex and economic activity - ILO modelled estimates,) to maximise country coverage.
- TechXposure database [Prytkova et al., 2025]: provides information on industries' exposure to 40 technologies grouped in 9 families.
- We cover 74 countries and 45 industries.

GVC-Jobs Matrix

- E' = a diagonalised vector of employment per unit of value added across all available ICIO countries.
- V = VA per unit of output.
- B = Leontief inverse (inter-country/inter-industry linkages).
- F' = final demand.

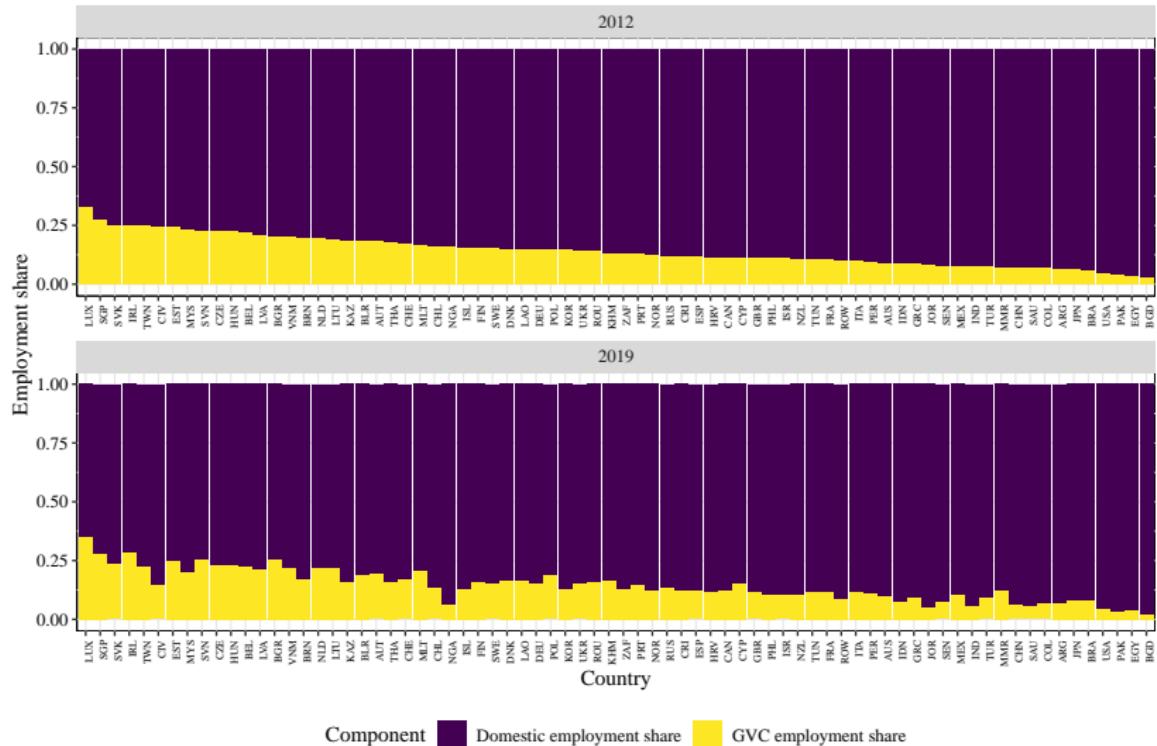
$$\text{Total Employment} = E' V B F'$$

By removing domestic linkages we obtain:

$$\text{GVC jobs} = E' V \hat{B} F'$$

$$E' V \hat{B} F' = \begin{bmatrix} 0 & e_a v b_{ab} f_b & e_a v b_{ac} f_c \\ e_b v b_{ba} f_a & 0 & e_b v b_{bc} f_c \\ e_c v b_{ca} f_a & e_c v b_{cb} f_b & 0 \end{bmatrix}$$

Employment and GVC jobs



Decomposition Framework

We perform an average polare decomposition

[Dietzenbacher and Los, 1998, Miller and Blair, 2022] of $\Delta E' VBF'$:

- ① Productivity effect ($\Delta E'$) - i.e. changes in labour per unit of output
- ② GVC linkage effect (ΔVB) - i.e. changes in the share of value added supplied to GVCs.
- ③ Final demand effect (ΔF) - i.e. changes in (global) final demand.

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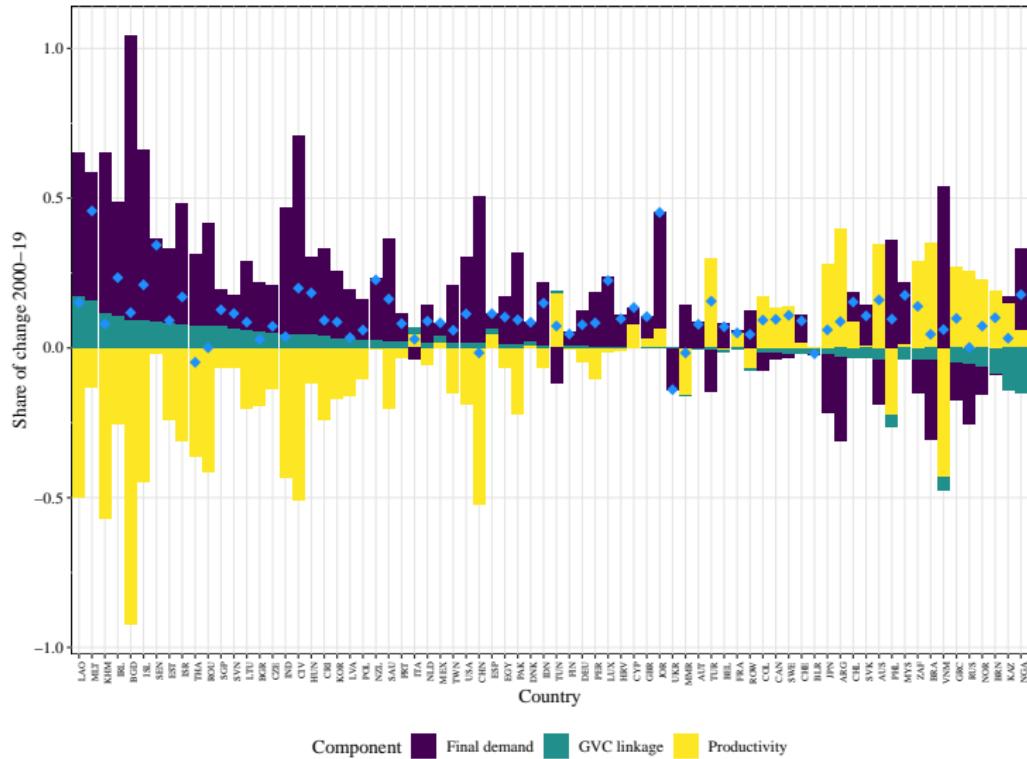
[Dietzenbacher and Los, 1998, Miller and Blair, 2022] of $\Delta E'VBF'$:

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$$\begin{aligned}\Delta E'VBF &= E'VBF'_{t1} - E'VBF'_{t0} = \Delta E' + \Delta VB + \Delta F' = \\ &= \underbrace{\frac{(E'_{t1} - E'_{t0}) VB_{t0} F'_{t0} + (E'_{t1} - E'_{t0}) VB_{t1} F'_{t1}}{2}}_{\text{Productivity}} \\ &\quad + \underbrace{\frac{E'_{t0} (VB_{t1} - VB_{t0}) F_{t1} + E'_{t1} (VB_{t1} - VB_{t0}) F_{t0}}{2}}_{\text{GVC linkages}} \\ &\quad + \underbrace{\frac{E'_{t0} VB_{t0} (F'_{t1} - F'_{t0}) + E'_{t1} VB_{t1} (F'_{t1} - F'_{t0})}{2}}_{\text{Final Demand}}\end{aligned}\tag{1}$$

Total employment decomposition: countries, 2000-2019

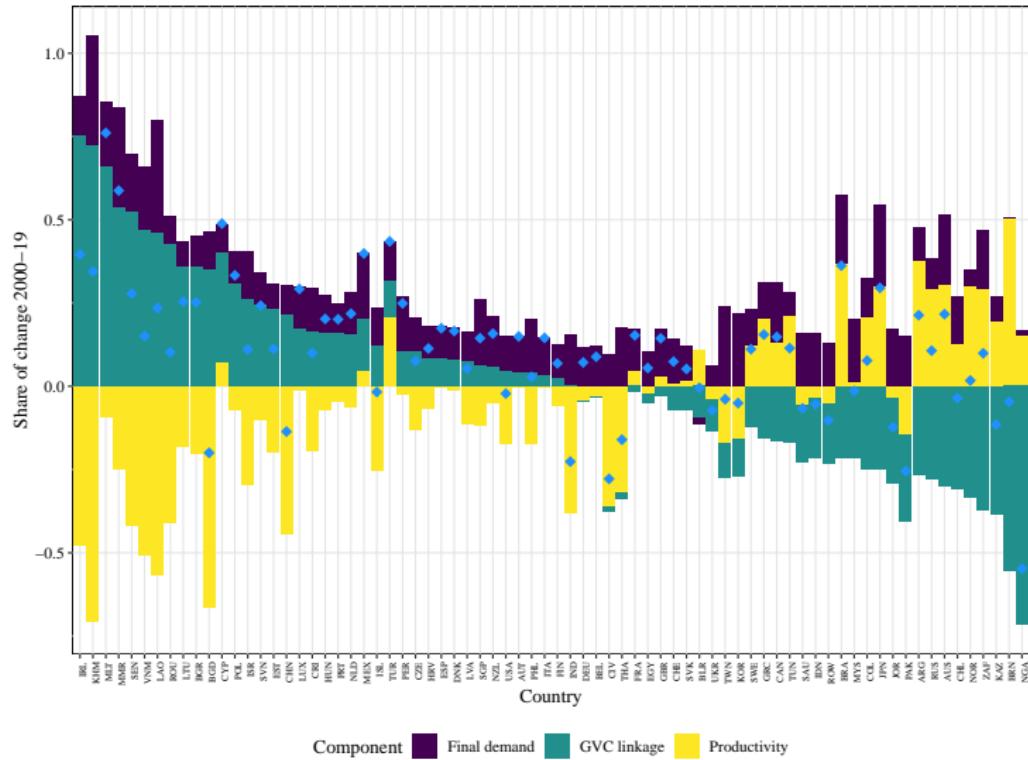
Final demand and productivity offset each other



Change components have been normalised by total employment in 2012

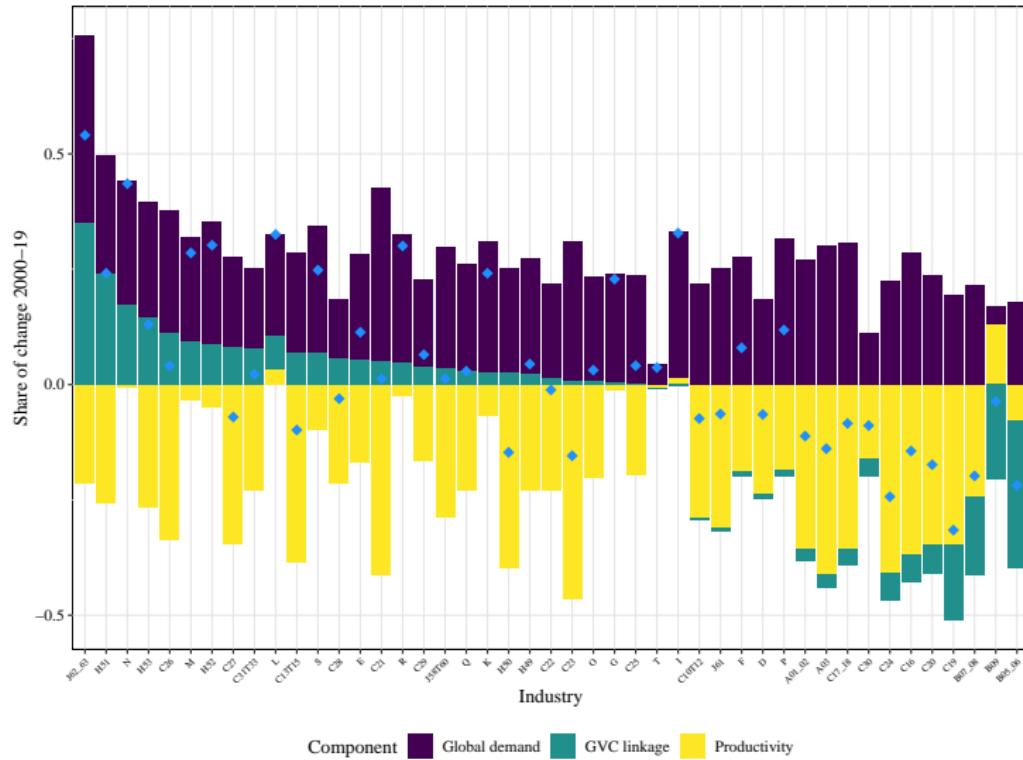
Total employment decomposition: countries, 2000-2019

GVC linkages account for a higher portion of GVC jobs growth.



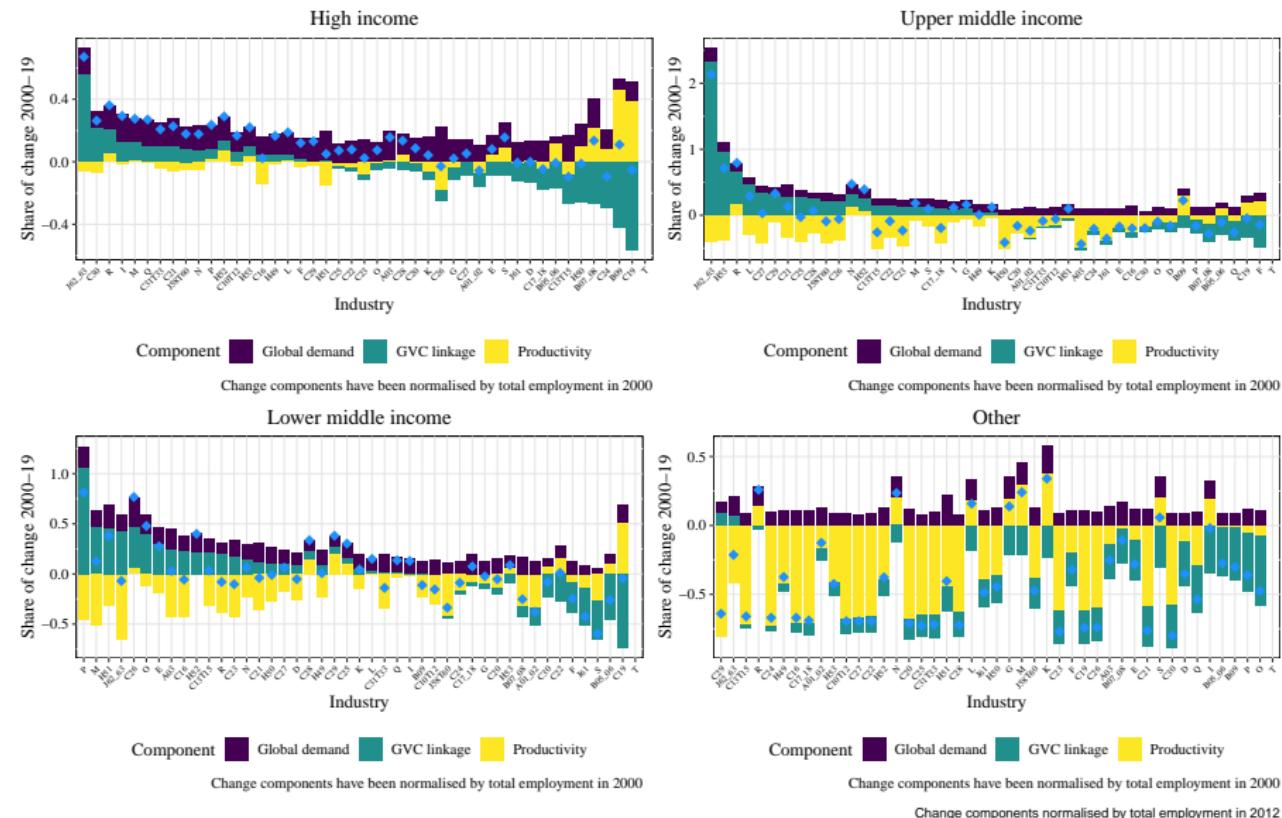
Total employment decomposition: industries, 2000-2019

Structural change towards GVC dominated sectors



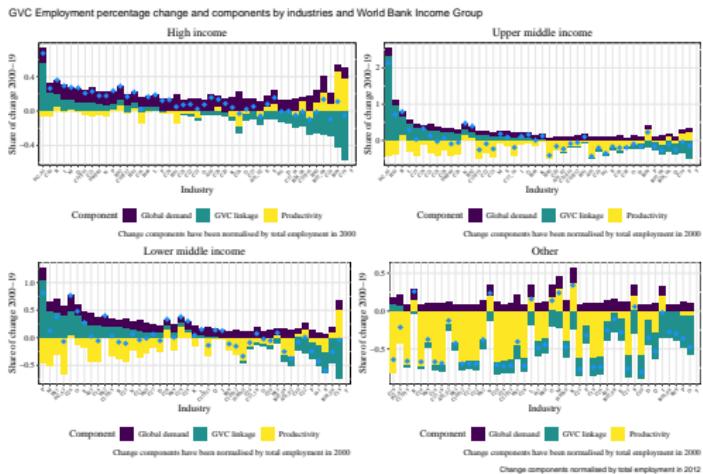
GVC jobs decomposition across income groups

GVC Employment percentage change and components by industries and World Bank Income Group



GVC jobs decomposition across income groups

- HIC: mostly demand led GVC; in services (ICT, business services, transport) more visible benefits from the GVC-linkage
- UMIC: deepening GVC participation expands relatively labour-intensive stages; especially in mid/high-tech manufacturing (chemical, machinery, automotive); large increase in IT services
- LMIC: higher gains than in HIC from GVC, but mostly in business, public services (E,P,O).



Digital Exposure Measures

- To compute measures of digital technological change we start from the measure of *techXposure* [Prytkova et al., 2025].
- The measures relies on text analysis of embeddings of patents over the period 2012-19 that are matched to ISIC 2-digit industries.
- Technological change at the frontier won't affect all countries equally.
- We complement this information with measures of country-level readiness to adopt.

$$\text{Digit}_{ij,y}^{\text{tech}} = \text{TechXposure}_{j,y}^{\text{tech}} * \text{Adoption}_{i,y0} \quad (2)$$

Digital Exposure Measures

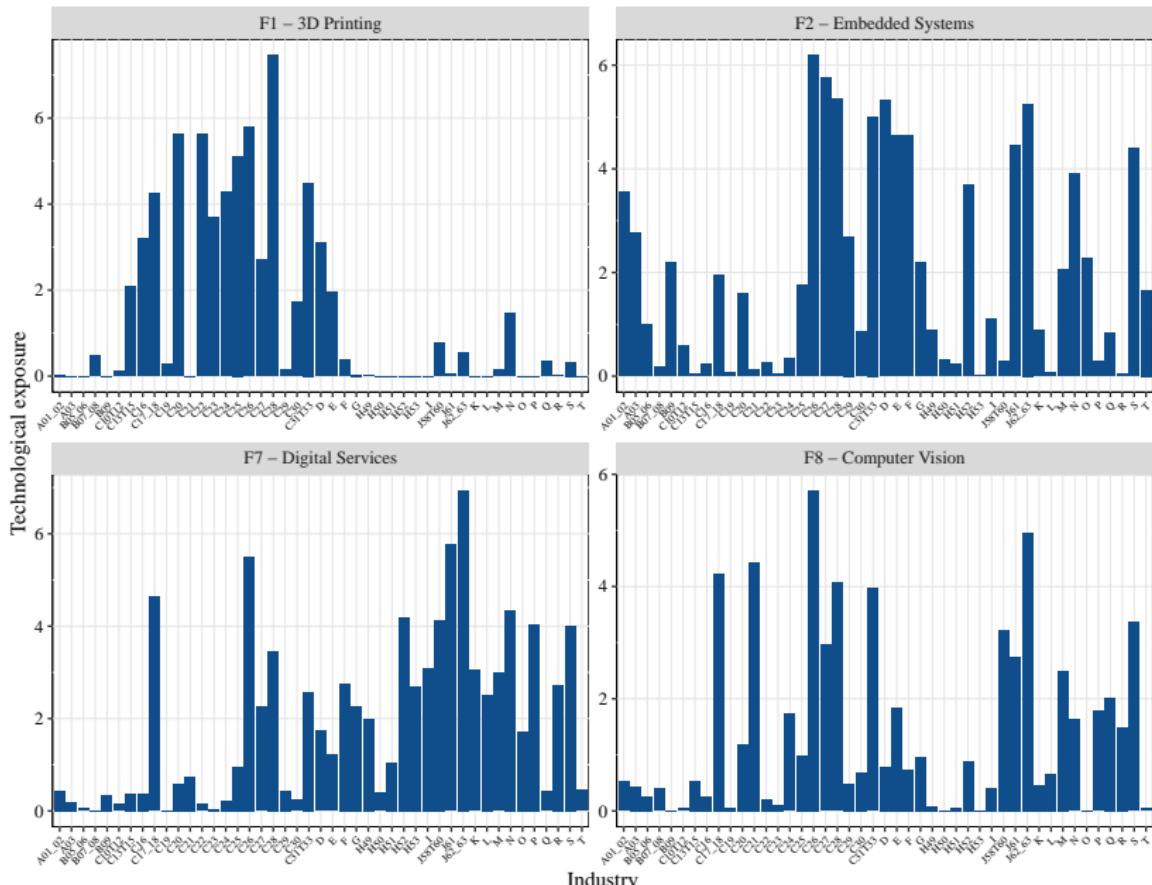
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$\text{Adoption}_{i,y}$ is the pre-sample ($y0 = 2007-11$) gross fixed capital formation (GFCF) from ICIO, produced by the computer, electronic, and optical equipment industry (C26).

$$\text{Digit}_{ijy}^{\text{tech}} = \text{TechXposure}_j^{\text{tech}} \times \overline{cpte}_{i,07-11} \quad (3)$$

Technological exposure across industries



Econometric Approach

We test the relationship among our technological variable and % growth in employment ($\Delta E_{ij,y}$) in a simple OLS framework, for $y = 2019 - 12$:

$$\Delta E_{ij,y} = \alpha + \beta_1 \sum_{tech} Digit_{ij,y}^{tech} + \kappa_i + \delta_j + \varepsilon_{ij,y} \quad (4)$$

- Our outcome variable ($\Delta E_{ij,y}$) is change in total or GVC jobs.
- i, j = country and industry, respectively
- We include fixed effects κ_i, δ_j .
- $y = 2019-12$ period.
- We include all 9 technological families to account for complementarities and substituability among them.
- We exclude primary and non-market sectors.

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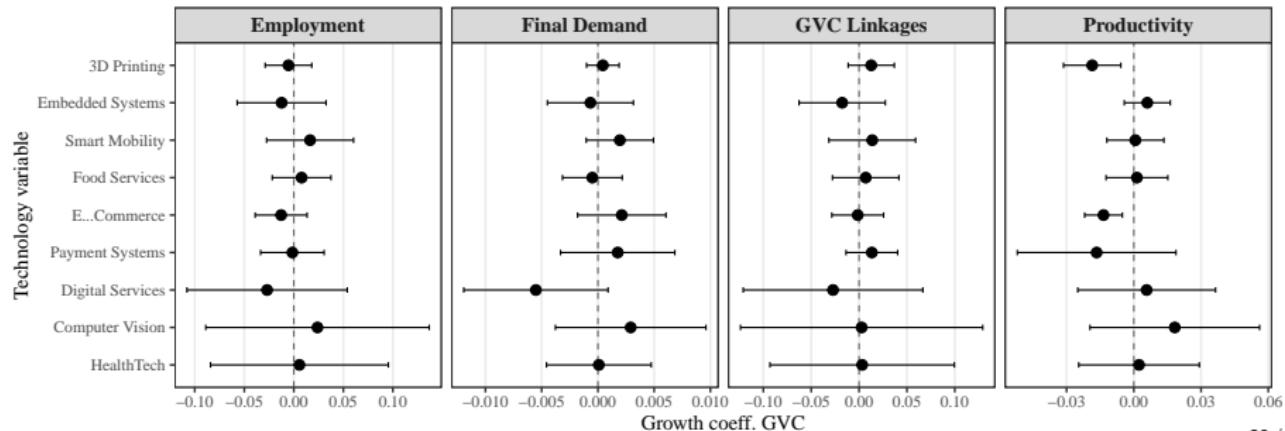
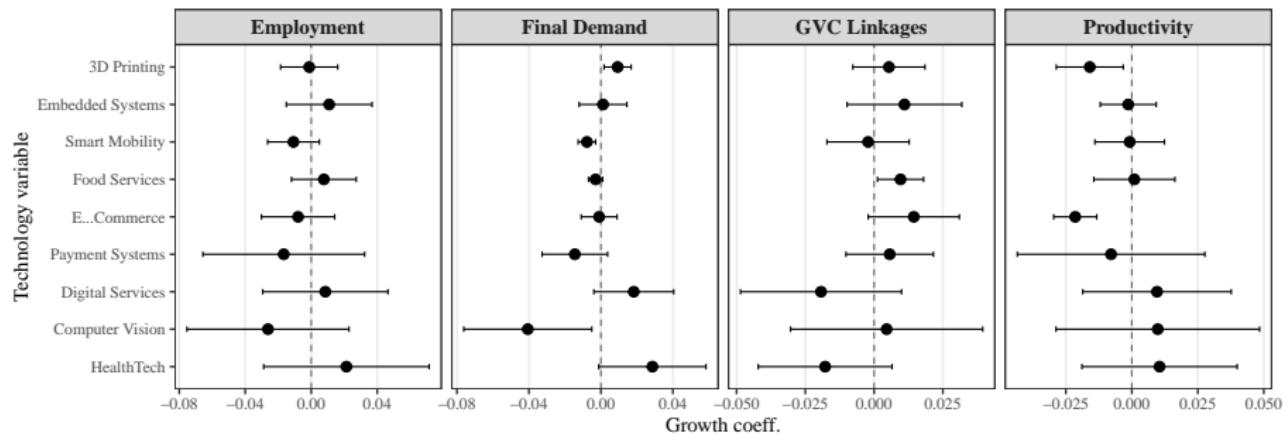
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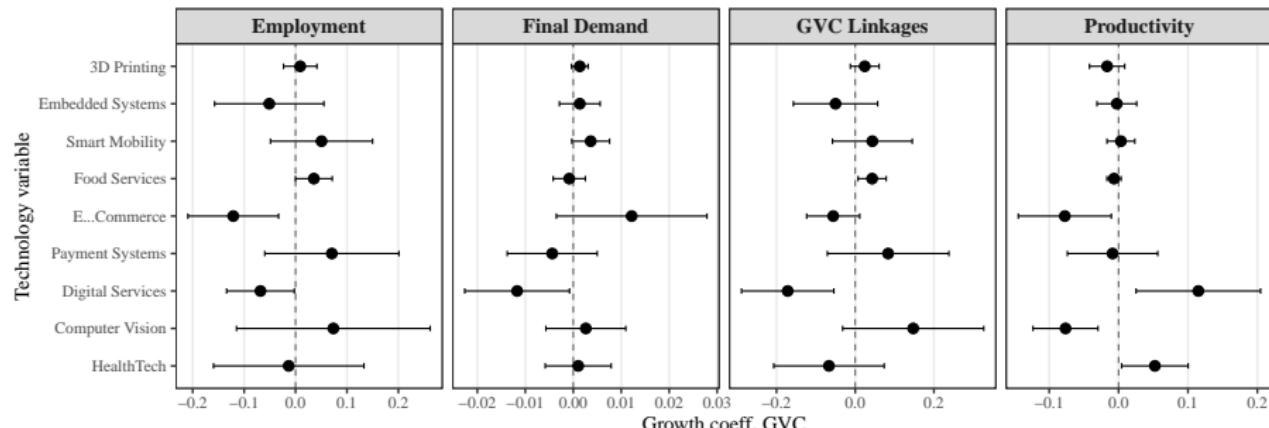
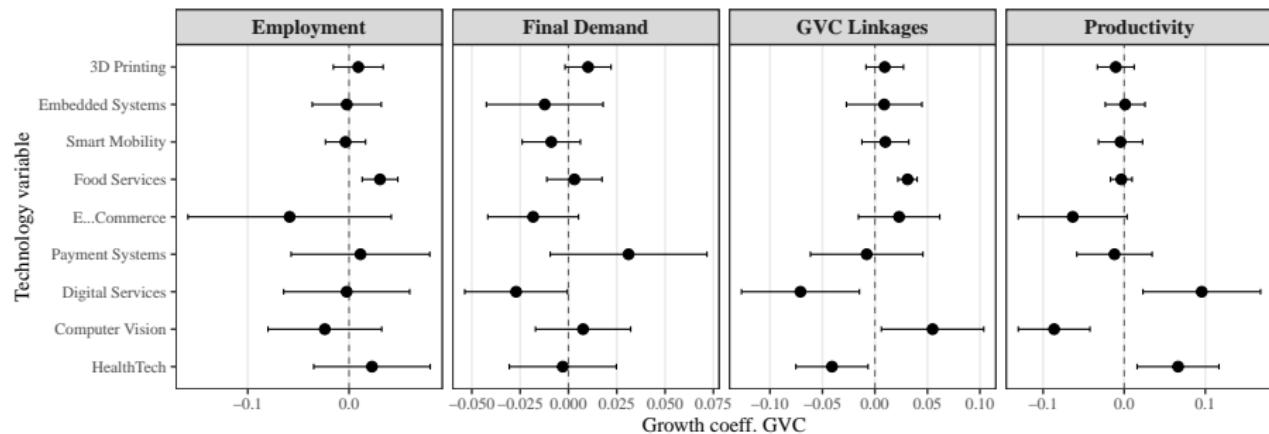
3 Main results

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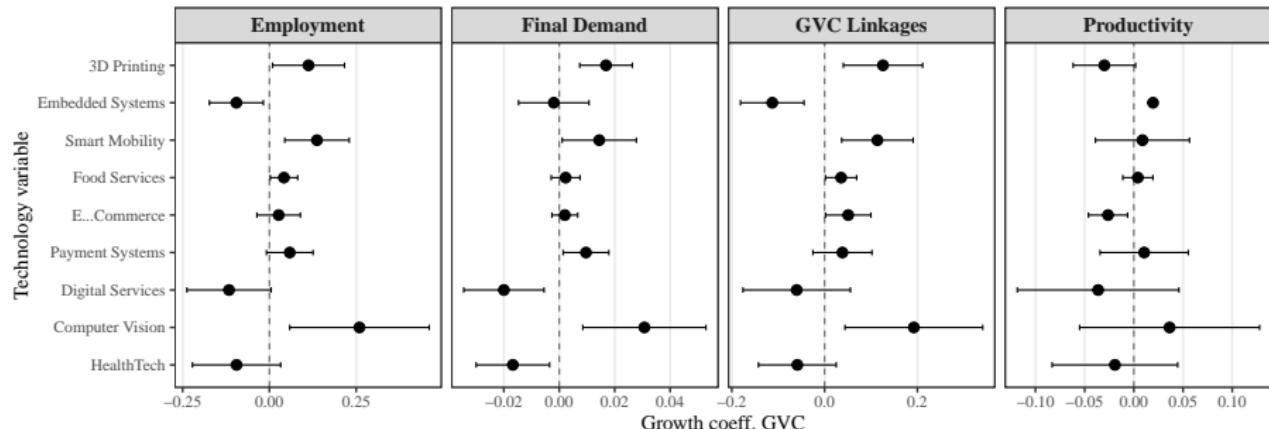
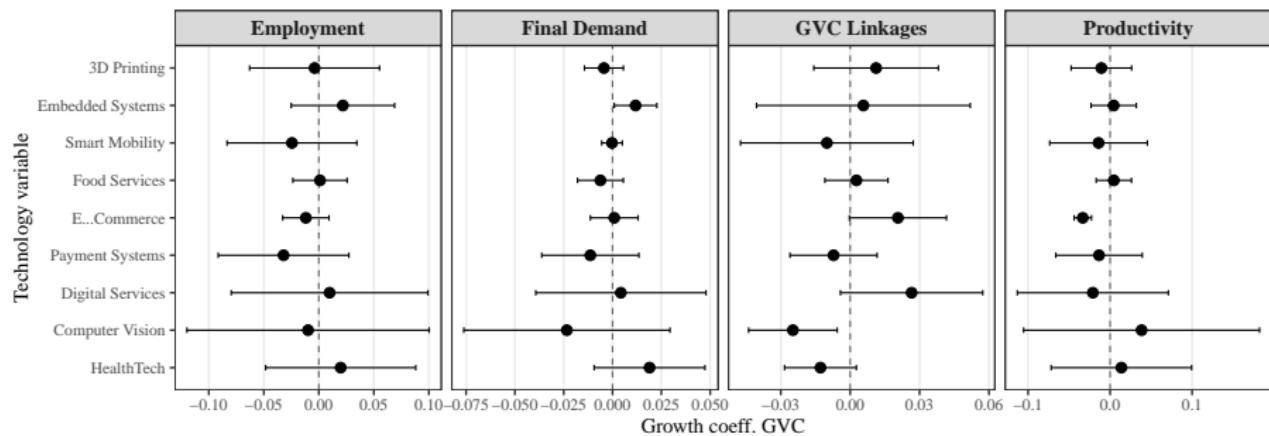
Main Results



Main Results - manufacturing



Main Results - services



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Conclusions

- ① Overall employment effects are far from straightforward, as productivity, demand, and GVC-linkage channels often offset each other.
- ② Digital technologies can automate jobs, expand or contract GVCs and final demand and also create new non-routine tasks and jobs.
- ③ Sectoral heterogeneity is key: digital technologies are mainly labour-saving in manufacturing and market-expanding in services.
- ④ A nuanced approach is key when evaluating the possible impact of new digital technologies on employment and its redistributive implications.

Outline

5 Appendix

Technologies - from Prytkova et al. 2025

Family	Emerging Digital Technology
F1 3D Printing	01 3D Printer Hardware 02 3D Printing 03 Additive Manufacturing
F2 Embedded Systems	04 Smart Agriculture & Water Management 05 Internet of Things (IoT) 06 Predictive Energy Management and Distribution 07 Industrial Automation & Robot Control 08 Remote Monitoring & Control Systems 09 Smart Home & Intelligent Household Control
F3 Smart Mobility	10 Intelligent Logistics 11 Autonomous Vehicles & UAVs 12 Parking and Vehicle Space Management 13 Vehicle Telematics & Electric Vehicle Management 14 Passenger Transportation
F4 Food Services	15 Food Ordering & Vending Systems
F5 E-Commerce	16 Digital Advertising 17 Electronic Trading and Auctions 18 Online Shopping Platforms 19 E-Coupons & Promotion Management
F6 Payment Systems	20 Electronic Payments & Financial Transactions 21 Mobile Payments 22 Gaming & Wagering Systems
F7 Digital Services	23 Digital Authentication 24 E-Learning 25 Location-Based Services & Tracking 26 Voice Communication 27 Electronic Messaging 28 Workflow Management 29 Cloud Storage & Data Security 30 Information Processing 31 Cloud Computing 32 Recommender Systems 33 Social Networking & Media Platforms 34 Digital Media Content
F8 Computer Vision	35 Augmented and Virtual Reality (AR/VR) 36 Machine Learning & Neural Networks 37 Medical Imaging & Image Processing
F9 HealthTech	38 Health Monitoring 39 Medical Information 40 E-Healthcare

Note: This table lists the 40 emerging digital technologies along with their respective emerging technology families. Emerging digital technologies are obtained by clustering the embeddings using the k-means algorithm, where the embeddings are derived with the sentence transformer all-mnlp-base-v2. For a short description of these technologies, refer to Tables A.1 to A.3 in Appendix A.2. Technologies are grouped by families, where a family comprises technologies whose occupation structure of semantic links is highly correlated.

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